

8.2 COCKPIT OF EUROPE BOURBON OOB BOOK

THE FIRST PORTION OF THIS BOOKLET (8.2) PROVIDES THE ENTIRE BOURBON ORDER OF BATTLE. THE LAST PORTION (9.0) PROVIDES THE SCENARIO SETUPS FOR THE BOURBON SIDE.

The following lists indicate the Units, Auxiliaries, Artillery SPs, Leaders, and HQs; the same forces are available in each scenario, subject to any special directions. Dispositions are given in the Scenario Deployment section.

8.21 Units, HQs, & Leaders

8.211 Units

Name	SPs	CE	Class	Name	SPs	CE	Class
La Maison du Roi 1-4	7	B	Guard Curassier	Brigade de Bombelle	4	C*	Line Infantry
Les Carabiniers du Roi‡	10	B	Cuirassier	Brigade de Bonne-aventure	4	C*	Line Infantry
Bde de C-L de Argenson	2	C	Cuirassier	Brigade de Montmorency	4	C*	Line Infantry
Bde de C-L de Beaucaire	2	C	Cuirassier	Brigade de Biron	4	C*	Line Infantry
Bde de C-L de Boisot	2	C	Cuirassier	Brigade de la Notte Hugues	4	C*	Line Infantry
Bde de C-L de Branças	2	C	Cuirassier	Brigade de Vasseé	4	C*	Line Infantry
Bde de C-L de Cernay	2	C	Cuirassier	Brigade de Choiseul	4	C*	Line Infantry
Bde de C-L de Chabrilant	2	C	Cuirassier	Brigade de Chambonnais	4	C*	Line Infantry
Bde de C-L de Charleval	2	C	Cuirassier	Brigade de St Quentin	4	C*	Line Infantry
Bde de C-L de Chepy	2	C	Cuirassier	Brigade du Duc de Dantin	4	C*	Line Infantry
Bde de C-L de Chevalier Dailly	2	C	Cuirassier	Brigade de Bordeille	4	C*	Line Infantry
Bde de C-L de Chevalier de Mombare	2	C	Cuirassier	Brigade du Ch. de Dreux	4	C*	Line Infantry
Bde de C-L de Comte de Brionne	2	C	Cuirassier	Brigade de Crillon	4	C*	Line Infantry
Bde de C-L de Corail	2	C	Cuirassier	Brigade de Custines	4	C*	Line Infantry
Bde de C-L de Crenay	2	C	Cuirassier	Brigade de Dourouget	4	C*	Line Infantry
Bde de C-L de Dauterive	2	C	Cuirassier	Brigade du Duc de Dolonne	4	C*	Line Infantry
Bde de C-L de Davrinourt	2	C	Cuirassier	Brigade de Duglas	4	C*	Line Infantry
Bde de C-L de Degault	2	C	Cuirassier	Brigade de la Serre	4	C*	Line Infantry
Bde de C-L de Desmarests	2	C	Cuirassier	Brigade de Lamassay	4	C*	Line Infantry
Bde de C-L de Fiennes	2	C	Cuirassier	Brigade de Laval	4	C*	Line Infantry
Bde de C-L de Maisoncelle	2	C	Cuirassier	Brigade de Meuse	4	C*	Line Infantry
Bde de C-L de Prince de Croy	2	C	Cuirassier	Brigade de Monaco	4	C*	Line Infantry
Bde de C-L de Romain	2	C	Cuirassier	Brigade de Pascal	4	C*	Line Infantry
Bde de C-L de Voyer	2	C	Cuirassier	Brigade de Payan	4	C*	Line Infantry
Bde de Dragons de Asfeld	3	C	Dragoon	Brigade du Prince de Guise	4	C*	Line Infantry
Bde de Dragons de Daubigny	3	C	Dragoon	Brigade de Puysegur	4	C*	Line Infantry
Bde de Dragons de Duplessis	3	C	Dragoon	Brigade de Rusey	4	C*	Line Infantry
Bde de Dragons de Guiry	3	C	Dragoon	Brigade de Salancy	4	C*	Line Infantry
Bde de Dragons de Somery	3	C	Dragoon	Brigade de Vau	4	C*	Line Infantry
Les Gardes Françaises	6	C*	Guard Infantry	Brigade de Vence	4	C*	Line Infantry
Les Gardes Suisses	3	B	Guard Infantry	Les Grenadiers-Royaux@	7	B	(Line Inf) Militia
Brigade d'Irlandois	7	A	Irish Line Infantry	#1-#4 Bdes de Milices	4	D	Militia
Brigade de Royale-Écossais∞	3	B	Scottish Line Infantry	#5-#12 Bdes de Milices	4	E	Militia
Brigade Suisse de Bettens	6	B	Line Infantry§	Artillerie Bn Pumbecque	3		Field Artillery
Brigade Suisse de la Brosse	6	B	Line Infantry§	Artillerie Bn Fontenay	3		Field Artillery
Brigade Suisse de Marquis	6	B	Line Infantry§	Artillerie Bn Richecourt	3		Field Artillery
Brigade Suisse de Seedorf	6	B	Line Infantry§	#1-#2 Siege Artillerie	4		Siege Artillery
Brigade de Bergyck	4	C*	Line Infantry	Garrison A-X	NA	C	Any
Brigade de Berville	4	C*	Line Infantry				

*CE one better when attacking (i.e. "C" = "B"). See Ex. Rule 5.21.

‡Includes five (5) Skirmisher counters (Ex. Rule 5.283).

§ In COE, Swiss Formations use ordinary French Line Infantry SPs.

@Received 1745 – Classed as Line Infantry but uses *Milice* SPs. See Ex. Rule 5.27.

∞After the *Jacobite Rising* has occurred: receive l'Écossais unit and change 1 Irish SP to 1 Scottish SP, or receive in 1746 automatically

8.212 HQs

<u>Item</u>	<u>Size</u>
Armée du Roi	Grand Army HQ
Corps de Frontière	Army HQ
Corps de Pays Bas	Army HQ

<u>Item</u>	<u>Size</u>
Corps de Meuse	Army HQ
Corps de Réserve	Army HQ
Column A-E	Column HQ

8.213 Leaders

<u>Name</u>	<u>Rank</u>	<u>Name</u>	<u>Rank</u>
Le Roi, Louis XV	R	M. le Duc de Chevreuse	G
M. le Maréchal de Saxe*	M	M. le Duc de Mortmart	G
M. le Maréchal Maillebois	M	M. le Comte de Saxe	G*
M. le Maréchal le Duc de Broglie	M	M. le Comte de Baveire	G
M. le Maréchal le Duc de Noailles	M	M. le Comte de Beaufort	G
M. le Maréchal le Duc de Boufflers	M	M. le Comte d'Eu	G
M. le Maréchal le Duc d'Harcourt	M	M. le Comte de Danois	G
M. le Maréchal le Duc de Luxembourg	M	M. le Marquis de Lutteurs	G
M. le Maréchal le Duc de Biron	M	M. le Marquis de Vallière	G
M. le Maréchal le Duc de Grammont	M	M. le Marquis de Montal	G
M. le Maréchal le Duc de Richelieu	M	M. le Chevalier de Belle-Isle	G
M. le Maréchal le Prince de Conti	M	M. le Chevalier d'Apcher	G
M. le Maréchal le Prince de Condé	M	Milord Bulkeley	G
M. le Maréchal le Duc de Penthièvre	M	Milord Clare	G
M. le Maréchal le Prince de Clermont	M	Lieutenant Général Brose	G
M. le Maréchal le Comte de Clermont-Gallerande	M	Lieutenant Général Monin	G
M. le Maréchal le Comte d'Estreés	M	Lieutenant Général d'Herouville	G
M. le Maréchal le Comte de Löwendahl	M	Lieutenant Général Croissy	G
M. le Prince de Soubise	G	Lieutenant Général Berenger	G
M. le Prince de Pons	G	Lieutenant Général Courtomer	G
M. le Prince de Dombres	G	Lieutenant Général Ponchartrain	G
M. le Duc d'Aumont	G	Lieutenant Général Bercheny	G
M. le Duc d'Aven	G	Lieutenant Général Montesson	G
M. le Duc de Chauline	G	Lieutenant Général Monibaut	G
M. le Duc de Duras	G	Lieutenant Général Ségur	G
M. le Duc de Meuse	G	Lieutenant Général Langeron	G
M. le Duc de Chartres	G	Lieutenant Général Chabannes	G
M. le Duc de Botteville	G	Lieutenant Général Contades	G
M. le Duc de Bron	G	Lieutenant Général Chayla	G

*Promotion: in COE Saxe is always of Marshal Rank.

8.22 Bourbon TAF Table – SPs

Prestige Penalties. For every 5 SPs not withdrawn as required, the Bourbon Side loses one (-1) PP. Auxiliaries and Leaders count as 1 SP each.

<u>Item</u>	<u>1744</u>	<u>1745</u>	<u>1746</u>	<u>1747+</u>	<u>COTR-44</u>	<u>COTR-45+</u>	<u>DIP</u>	<u>DOE</u>	<u>JR</u>
Guard Cuirassier	28	28	28	28	-28	-28			
Cuirassier	45	47	47	47	-26	-22	-20	-3	-5
Dragoon	14	14	14	14	&/or	&/or	&/or		-1
French Guard Infantry	6	6	6	6	-6	-6			
Swiss Guard Infantry	3	3	3	3	-3	-3			
French Line Infantry	97	105	143	143	-36	-45	-30*	-20	-11
Irish Line Infantry	7	7	7	7				-7	-7
Scottish Line Infantry	1	1	2	3					
Milice FF allowance	15	25	45	60	-4	-4			-4
Milice EF	90	90	100	110	-22	-30	50%*		
Field Artillery	9	9	9	9	-6	-6	-3		-3
Siege Artillery	8	8	8	8					

KEY: FF = Field Force; EF = Emergency Force; COTR = *Croats over the Rhine* Event (Ex. Rule 6.31) either 1744 or post-44;

DIP = *Defeat in Provence* Event (Ex. Rule 6.42); DOE = *Descent on England* Invasion Event (Ex. Rule 6.24);

JR = *Jacobite Rising* Invasion Event (Ex. Rule 6.24); &/or = Line Cavalry SPs may be any mix of Cuirassier & Dragoon; 50%* = 50% of Line Infantry may be *Milice* EF. Negative numbers indicate Withdrawals due to Strategic Events. If a specific Class of SP is not available, substitute the closest available Class of SP (e.g. Dragoons may sub for Cuirassier, or *in extremis*, Line Infantry for Dragoons). SPs may be subbed for Auxiliaries at 1 SP each & *vice versa*, if there is no other option.

For additional information on the various Event withdrawals, including specific counters to be removed, see below. Listings are numbered for Minor Scenario reference.

8.23 Bourbon TAF Table – Auxiliaries

Prestige Penalties. For every 5 SPs not withdrawn as required, the Bourbon Side loses one (-1) PP. Auxiliaries and Leaders count as 1 SP each.

<u>Item</u>	<u>Class</u>	<u>Received</u>
1 st – 2 nd Gardes Bataillons Convergé de Grenadier	Guard Grenadier	Initial
1 st – 8 th Bataillons Convergé de Grenadier	Grenadier	Initial
1 st – 2 nd Fontenay, Richecourt, Pumbecque Sapeurs (6 counters in all)	Sapper	Initial
Fontenay, Richecourt, Pumbecque Pioniers (3 counters in all)	Pioneer	Initial
Régiment des Hussars de Lynden	Hussar	Initial
Régiment des Hussars de David	Hussar	Initial
Régiment des Hussars de Berchény	Hussar	Initial
Régiment des Hussars de Raugrave	Hussar	Initial
Régiment des Hussars de Beausobré	Hussar	Initial
Chasseurs de Fischer (Guide counter only)	Irregular (acts as Guide)	Initial
1 st – 2 nd Bataillons des Arquebusiers de Grassin	Irregular	Initial
Volontaires de Royaux Hussars	Hussar	Initial
Dragons de Arquebusiers de Grassin	Horse Irregular	1745
Vol. de Royaux Legion – 8 final counters	4x Irregular, 1x Grenadier, 1x Horse Irregular, 1x Sapper, 1x Pontooneer	1745 §
Volontaires de Saxe à Pied	Irregular	1745
Volontaires de Saxe Dragons	Horse Irregular	1745
Vol. de Morlière Legion – 4 counters	2x Irregular, 1x Grenadier, 1x Horse Irregular	1745
Volontaires des Bretons – 3 counters	2x Irregular, 1x Hussar	1745
Fusilier Guides	Irregular (acts as Guide)	1746
Volontaires des Cantabres	Irregular	1746 *
9 th -12 th Bataillons Convergé de Gren.	Grenadier	1746
Volontaires des Cantabres Legion – 3 final counters	1x Grenadier, 1x Hussar, 1x Legion Battery	1747 *
Volontaires de Saxe Legion – 2 final counters	1x Grenadier, 1x Legion Battery	1747
Chasseurs de Fischer à Pied‡	Irregular	1747 ‡
Chasseurs de Fischer à Cheval‡	Hussar	1747 ‡

*Optional per Ex. Rule 5.29 point #1

‡ Remove original Chasseurs de Fischer Auxiliary

§ Vol. de R. Guides act as Guides

8.24 Additional TAFT Details

8.241 Milice SP Allotments by Year

(Ex. Rule 5.26)

<u>DATE</u>	<u>EM.FORCE</u>	<u>FIELD.FORCE</u>
1744	90	15
1745	90	25
1746	100	45
1747+	110	60

8.242 Invasion '44 OOB

(Decent on England 6.24)

7 Infantry SPs including the *Brigade d'Irlandois* entire
20 Infantry SPs
3 Cuirassier SPs

Historical Leaders:
Saxe, Bulkeley, Boufflers

5 randomly chosen Auxiliaries

8.243 Invasion '45 OOB

(Jacobite Rising 6.25)

Element 1

7 Infantry SPs including the *Brigade d'Irlandois* entire
Historical Leaders: Bulkeley

Element 2

4 *Milice* SPs including *Les Grenadiers Royaux* entire
11 Infantry SPs

Historical Leaders: Herouville, Ponchartrain, Botteville

Element 3

5 Cuirassier SPs; 1 Dragoon SP,
Artillerie Bataillon Pumbecque Unit x1 (3 SPs)

Historical Leaders: Richelieu

Auxiliaries: Pumbecque Sapeurs (2 counters),
Pumbecque Pioniers (1 counter), plus five (5) randomly
chosen auxiliaries – take from the Available Box first.

Die rolls to receive Elements (Ex. Rule 6.254):

1st E: 5+
2nd E: 6+
3rd E: 8+

8.244 Defeat in Provence Withdrawals

(Ex. Rule 6.42)

30 Line Infantry SPs and 20 Cavalry SPs. Up to half of the
Infantry SPs can be *Milice* SPs from the Emergency Force.

1 Artillery Battalion (including all Auxiliaries of the same
name – i.e. 2 Sappers and 1 Pioneer).

8 Auxiliaries chosen randomly, and from the Available Box
if possible. *Exception:* exclude all Pioneers and Sappers
other than those already taken as part of the Artillery above.

2 French Marshals & 4 French Generals from the Officers'
Mess (if possible).

8.245 Croats Over the Rhine Withdrawals (Ex. Rule 6.31)

German Redeployments '44

Le Roi, plus 1 Marshal and 2 Generals to serve as his advisors.

La Maison and *Les Gardes* in their entirety at their current strength.

2 complete Artillery Battalions (each including 1 artillery unit *and all*
Auxiliaries with the same name). A French artillery battalion consists of 1
Artillery Unit, 2 Sappers, and a Pioneer.

36 Line Infantry SPs & 26 Cavalry SPs.

9 Auxiliaries, chosen randomly, and from the Available Box if possible.
Exception: exclude all Pioneers and Sappers other than those already taken as
part of the Artillery above.

4 *Milice* SPs from the Field Force & 22 SPs from the Emergency Force. The
Field Force *allowance* is not reduced.

German Redeployments Post '44

Le Roi, plus 2 Marshals and 3 Generals to serve as his advisors.

La Maison and *Les Gardes* in their entirety at their current strength.

2 complete Artillery Battalions (each including 1 artillery unit *and all*
Auxiliaries with the same name). A French artillery battalion consists of 1
Artillery Unit, 2 Sappers, and a Pioneer.

45 Line Infantry SPs and 22 Cavalry SPs.

12 Auxiliaries, chosen randomly, and from the Available Box if possible.
Exception: exclude all Pioneers and Sappers other than those already taken as
part of the Artillery above.

4 *Milice* SPs from the Field Force & 30 SPs from the Emergency Force. The
Field Force *allowance* is not reduced.

9.0 FRENCH SCENARIO SET UP BOOK

9.1 À BAS LES ROSBIFS!

The Campaign of 1744

Starting Forces

At Dunkerque (10 hexes W of Antwerp)

<<Invasion Corps '44>> Ex. Rule 6.2 (6.25)

7 Infantry SPs in the *Brigade d'Irlandois*
20 Infantry SPs
3 Cuirassier SPs

If making the Descent, also remove the following:

Leaders: Saxe, Bulkeley, Boufflers
5 randomly chosen Auxiliaries

Within 2 hexes of and south of the French Border between Werwick (14 hexes N of Paris) and Maubeuge (13 hexes NE of Paris)

28 SPs in *La Maison du Roi* (all 4 units)
6 SPs in *Les Gardes Françaises*
3 SPs in *Les Gardes Suisses*
10 SPs in *Les Carabiniers du Roi*
32 Cuirassier SPs
87 Infantry SPs
10 *Milice* SPs (counts against FF limit)
9 Field Artillery SPs
8 Siege Artillery SPs

Available Auxiliaries

Per 8.23

Available Leaders

Per 8.213

Place on Map at Start

Louis XV (with the *Armée du Roi* HQ)
Noailles
Saxe

Free-Form French Setup (SPs & Artillery)

28 SPs in *La Maison du Roi* (all 4 units)
6 SPs in *Les Gardes Françaises*
3 SPs in *Les Gardes Suisses*
10 SPs in *Les Carabiniers du Roi*
7 Irish Infantry SPs
35 Cuirassier SPs
97 Infantry SPs
10 *Milice* SPs (counts against FF limit)
9 Field Artillery SPs
8 Siege Artillery SPs

French Reinforcements

Available per Ex. Rule 5.26

90 *Milice* SPs: Field Force 15 SPs; Emergency Force 75 SPs

9.2 SEE, NOW, THE CONO'RING HERO

COMES

The Campaign of 1745

Starting Forces

At St. Omer (13 hexes N of Paris)

1 Scottish Infantry SP (in *l'Écossais-Royaux*)

At Maubeuge (13 hexes NE of Paris)

9 Infantry Guard SPs (in *Les Gardes*)
28 Cuirassier Guard SPs (in *La Maison du Roi*)
6 Irish Infantry SPs (in *l'Irlandois*)
10 SPs in *Les Carabiniers du Roi*
33 Cuirassier SPs, 6 Dragoon SPs
87 Infantry SPs
17 *Milice* SPs (counts against FF limit)
9 Field Artillery SPs
8 Siege Artillery SPs

Anywhere within 2 hexes of the French Border (either side) from but excluding Maubeuge (13 hexes NE of Paris) to Werwick (14 hexes N of Paris) and/or at any friendly-controlled Channel ports

3 Cuirassier SPs
18 Infantry SPs

Available Auxiliaries

Per 8.23

Available Leaders

Per 8.213

Place on Map at Start

Louis XV (with the *Armée du Roi* HQ)
Saxe

Free-Form French Setup (SPs & Artillery)

28 SPs in *La Maison du Roi*
10 SPs in *Les Carabiniers du Roi*
6 SPs in *Les Gardes Françaises*
3 SPs in *Les Gardes Suisses*
6 Irish Infantry SPs
1 Scottish Infantry SP
33 Cuirassier SPs, 6 Dragoon SPs
105 Infantry SPs
17 *Milice* Infantry SPs (counts against FF limit)
9 Field Artillery SPs
8 Siege Artillery SPs

French Reinforcements

Available per Ex. Rule 5.26

90 *Milice* SPs: Field Force 25 SPs; Emergency Force 65 SPs

In the Administrative Phase of Turn 1 – at Maubeuge (13 hexes NE of Paris), Lille (9 hexes SW of Antwerp), or Valenciennes (12 hexes NE of Paris)

6 Cuirassier SPs (Comte d'Estreés late from Germany)

Invasion Corps '45 (Rule 6.2: OOB 8.243)

These are not new forces – they must be taken from those in from play. Less than the listed numbers may be used, but not more.

Set 1

7 Infantry SPs in the *Brigade d'Irlandois*

Leaders: Bulkeley

Set 2

4 *Milice* SPs in *Les Grenadiers Royaux*
11 Infantry SPs
(*Milice* count against FF limit)

Leaders: Herouville, Ponchartrain, Botteville

Set 3

5 Cuirassier SPs; 1 Dragoon SP

Artillerie Bataillon Pumbecque unit

Leaders: Richelieu

Auxiliaries: Pumbecque Sapeurs (2 counters), Pumbecque Pioniers (1 counter), plus five (5) randomly chosen *Auxiliaries* – take from the Available Box first.

9.3 COUSIN

“Some People Call Me ‘Maurice’” The Campaign of 1746

Starting Forces

At Ghent (3 hexes SW of Antwerp) (Main Army)

6 Infantry Guard SPs (in *Les Gardes*)
20 Cuirassier Guard SPs (in *La Maison du Roi*)
28 Cuirassier SPs, 7 Dragoon SPs
94 Infantry SPs
19 *Milice* SPs (counts against FF limit)
6 Field Artillery SPs
8 Siege Artillery SPs

At Tournai (14 hexes N of Paris), Valenciennes (12 hexes NE of Paris), or Rocroi (12 hexes NE of Paris) (Under d'Estrées)

24 Infantry SPs; 6 Cuirassier SPs; 1 Dragoon SP

In any Friendly Coastal Towns and/or anywhere along the French Border (French side)

2 Cuirassier SPs; 3 Dragoon SPs
20 Infantry SPs
20 *Milice* SPs (part of EF)
2 Scottish SPs (for *l'Écossais Royaux*)
3 Field Artillery SPs

Available Auxiliaries

Per 8.23

Available Leaders

Per 8.213

Place on Map at Start

Louis XV (with the *Armée du Roi* HQ)
Saxe
Estreés

Free-Form French Setup (SPs & Artillery)

20 SPs in *La Maison du Roi*
36 Cuirassier SPs, 11 Dragoon SPs
4 SPs in *Les Gardes Françaises*
2 SPs in *Les Gardes Suisses*
2 Scottish SPs in *l'Écossais Royaux*
138 Infantry SPs
39 *Milice* SPs (any number may be counted against FF up to limit of 25; rest are EF)
9 Field Artillery SPs
8 Siege Artillery SPs

French Reinforcements

Available per Ex. Rule 5.26

100 *Milice* SPs: Field Force 45 SPs; Emergency Force 55 SPs

9.4 LE JEU PAR-DESSUS

“End Game”

The Campaign of 1747

9.41 Starting Forces

At Antwerp

(Main Army)

29 Cuirassier SPs, 9 Dragoon SPs
6 Irish SPs (*in d'Irelandois*)
103 Infantry SPs
19 *Milice* Infantry SPs (counts against FF limit)

At Liegé (6 hexes SE of Antwerp)

(Clermont's Corps)

7 Cuirassier SPs; 2 Dragoon SPs
32 Infantry SPs
5 *Milice* SPs (counts against FF limit)
8 Siege Artillery SPs

At Paris

6 Infantry Guard SPs (*in Les Gardes*)
20 Cuirassier Guard SPs (*in La Maison du Roi*)

In any Unoccupied Fortifications in the Austrian Netherlands

2 Scottish SPs (*in l'Écossais Royaux*)
25 *Milice* SPs (counts against FF limit)

With any HQ(s)

9 Field Artillery SPs

Available Auxiliaries

Per 8.23

Available Leaders

Per 8.213

Place on Map at Start

Louis XV (*in Paris*)
Saxe

Free-Form French Setup (SPs & Artillery)

20 SPs in *La Maison du Roi*
26 Cuirassier SPs, 11 Dragoon SPs
4 SPs in *Les Gardes Françaises*
6 Irish SPs in *d'Irelandois*
2 SPs in *Les Gardes Suisses*
2 Scottish SPs in *l'Écossais Royaux*
135 Infantry SPs
49 *Milice* SPs (counts against FF limit)
9 Field Artillery SPs
8 Siege Artillery SPs

French Reinforcements

Available per Ex. Rule 5.26

110 *Milice* SPs: Field Force 60 SPs; Emergency Force 50 SPs

9.5 BARGAINING CHIP

The War of the Austrian Succession in Flanders

Grand Campaign 1744-1748

9.51 Starting Forces

At Dunkerque (10 hexes W of Antwerp)

<<Invasion Corps '44>> Ex. Rule 6.2 (6.25)

7 Infantry SPs in the *Brigade d'Irelandois*
20 Infantry SPs
3 Cuirassier SPs

If making the Descent, also remove the following:

Leaders: Saxe, Bulkeley, Boufflers

5 randomly chosen Auxiliaries

Within 2 hexes of and south of the French Border between Werwick (14 hexes N of Paris) and Maubeuge (13 hexes NE of Paris)

28 SPs in *La Maison du Roi* (all 4 units)
6 SPs in *Les Gardes Françaises*
3 SPs in *Les Gardes Suisses*
10 SPs in *Les Carabiniers du Roi*
32 Cuirassier SPs
87 Infantry SPs
10 *Milice* SPs (counts against FF limit)
9 Field Artillery SPs
8 Siege Artillery SPs

Available Auxiliaries

Per 8.23

Available Leaders

Per 8.213

Place on Map at Start

Louis XV (*with the Armeé du Roi HQ*)
Noailles
Saxe

Free-Form French Setup (SPs & Artillery)

28 SPs in *La Maison du Roi* (all 4 units)
6 SPs in *Les Gardes Françaises*
3 SPs in *Les Gardes Suisses*
35 Cuirassier SPs
10 SPs in *Les Carabiniers du Roi*
7 Irish Infantry SPs
97 Infantry SPs
10 *Milice* SPs (counts against FF limit)
9 Field Artillery SPs, 8 Siege Artillery SPs

French Reinforcements

SPs & Auxiliaries per 8.22 & 8.23 respectively

Invasion Corps '45 per 8.232 (NB. The Invasion Corps '44 is listed in the initial set up, but also see 8.242)

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8.3 COCKPIT OF EUROPE ALLIED OOB BOOK

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8.31 Units, HQs, & Leaders

				8.311 Units				
<u>Name</u>	<u>SPs</u>	<u>CE</u>	<u>Class</u>	<u>Name</u>	<u>SPs</u>	<u>CE</u>	<u>Class</u>	
<i>British</i>				<i>Hanoverian</i>				
Household Cavalry	3	B	Guard Cavalry	Garde du Corps	2	A	Guard Cavalry	
Albemarle's Brigade of Horse	3	B	Line Cavalry	Cavallerie-Brigade von Doyen	3	B	Line Cavalry	
Bligh's Brigade of Horse	3	B	Line Cavalry	Cavallerie-Brigade von Grote	3	B	Line Cavalry	
Cope's Brigade of Horse	3	B	Line Cavalry	Cavallerie-Brigade von Montigny	3	B	Line Cavalry	
Crawford's Brigade of Horse	3	B	Line Cavalry	Cavallerie-Brigade von Wendt	3	B	Line Cavalry	
Brigade of Guards	7	A	Guard Infantry	Cavallerie-Brigade von Wrede	3	B	Line Cavalry	
Ingoldsby's Brigade of Foot	4	A	Line Infantry	Hannoveraner Garde Fußbrigade@	2	A	Guard Infantry	
Churchill's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Block	4	B	Line Infantry	
Douglas's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Borck	4	B	Line Infantry	
Howard's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Böselager	4	B	Line Infantry	
Marlborough's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Krough	4	B	Line Infantry	
Onslow's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Lamoy	4	B	Line Infantry	
Rothe's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Maydell	4	B	Line Infantry	
Skelton's Brigade of Foot	4	A	Line Infantry	Fußbrigade von Midachten	4	B	Line Infantry	
Royal Artillery Regiment	3	NA	Field Artillery	Fußbrigade von Spörken	4	B	Line Infantry	
Siege Artillery Train	2	NA	Siege Artillery	Fußbrigade von Zastrow	4	B	Line Infantry	
Garrison A-D	NA	C	Any	Hannoveraner Artillerie Regiment	3	NA	Field Artillery	
<i>Dutch</i>				<i>Austrian</i>				
Gardes te Paarde	2	D	Guard Cavalry	Cavallerie-Brigade von Serbelloni	2	B	Cuirassier	
Paard Brigade van M. Hœuft	3	E	Line Cavalry	Cavallerie-Brigade von Gelhay	2	B	Cuirassier	
Paard Brigade van P. Hœuft	3	E	Line Cavalry	Cavallerie-Brigade von Kalkreuter	2	B	Dragoon	
Paard Brigade Rode van Heckern	3	E	Line Cavalry	Cavallerie-Brigade Hoyst van Oyen	2	B	Dragoon	
Paard Brigade van Schagen	3	E	Line Cavalry	Fußbrigade von Baden-Durlach	6	C	Line Infantry	
Paard Brigade van Slippenbach	3	E	Line Cavalry	Fußbrigade von Bretlach	6	C	Line Infantry	
Paard Brigade van Viberyet	3	E	Line Cavalry	Fußbrigade von Elberfeldt	6	C	Line Infantry	
Gardes te Vœt	5	D	Guard Infantry	Fußbrigade von Feuerstein	6	C	Line Infantry	
Vœt Brigade van Brækel	4	D	Line Infantry	Fußbrigade von Gemmingen	6	C	Line Infantry	
Vœt Brigade van Brandt	4	D	Line Infantry	Fußbrigade von L. Palffy	6	C	Line Infantry	
Vœt Brigade van Burmania	4	D	Line Infantry	Fußbrigade von Meligny	6	C	Line Infantry	
Vœt Brigade van Constant	4	D	Line Infantry	Fußbrigade von Minsky	6	C	Line Infantry	
Vœt Brigade van Efferen	4	D	Line Infantry	Fußbrigade von Möltke	6	C	Line Infantry	
Vœt Brigade van Elias	4	D	Line Infantry	Fußbrigade von Möringer	6	C	Line Infantry	
Vœt Brigade van Evertsen	4	D	Line Infantry	Fußbrigade von Roggendorf	6	C	Line Infantry	
Vœt Brigade van Grotenray	4	D	Line Infantry	Fußbrigade von Roth	6	C	Line Infantry	
Vœt Brigade van Halcket	4	D	Line Infantry	1 st Hälfte-Brigade Niederländische Artillerie	3		Field Artillery	
Vœt Brigade van Humitra	4	D	Line Infantry	2 nd Hälfte-Brigade Niederländische Artillerie	3		Field Artillery	
Vœt Brigade van Klinkenström	4	D	Line Infantry	1 st Hälfte-Brigade Deutsches-Feldartillerie	2		Field Artillery	
Vœt Brigade van Leyden	4	D	Line Infantry	2 nd Hälfte-Brigade Deutsches-Feldartillerie	2		Field Artillery	
Vœt Brigade van Plœk	4	D	Line Infantry	Garnison A-H	NA	D	Garrison	
Vœt Brigade van Rechteren	4	D	Line Infantry					
Vœt Brigade van Salis	4	D	Line Infantry	<i>Mixed</i>				
Vœt Brigade van Stürler	4	D	Line Infantry	Reserve Cavalry Brigade	6	C	Line Cavalry	
1 st Nederlandze Belerings-Art. Bataljon*	3		Field Artillery	Reserve Foot Brigade	8	C	Line Infantry	
2 nd Nederlandze Belerings-Art. Bataljon*	3		Field Artillery					
1 st Nederlandze Gebiedsart. Bataljon*	2		Siege Artillery	<i>Russian</i> §				
2 nd Nederlandze Gebiedsart. Bataljon*	2		Siege Artillery	Foot Brigade Brown	8	C	Line Infantry	
Garnizœn A-T	NA	E	Garrison	Foot Brigade Golovin	8	C	Line Infantry	
				Foot Brigade Saltykov	8	C	Line Infantry	
				Foot Brigade Tsarevich Georgi	8	C	Line Infantry	
<i>Bavarian</i> ‡				Foot Brigade Voiekov	8	C	Line Infantry	
Bayerischer Cavallerie Hohenzollern	2	C	Line Cavalry	Foot Brigade Stuart	8	C	Line Infantry	
Bayerischer Fußbrigade Minnucci		C	Line Infantry					
Bayerischer Fußbrigade Preysing		C	Line Infantry					
Pfalz Artillerie	1		Field Artillery					
				*Available through <i>Ex. Rule 5.55</i>				
<i>Hessian</i>				‡Available through <i>Ex. Rule 5.62 1746+</i>				
Prinz Maximilian	2	B	Line Cavalry	§Available through <i>Ex. Rule 6.43 (The Russians Are Coming! Strategic Event) 1747+</i>				
Hessen-Darmstadt Liebgrenadierkorps	3	A	Guard Infantry	*Older copies of the game use <i>H. Fußschütz</i>				
Fußbrigade Ansbach	4	B	Line Infantry					
Fußbrigade von Donop	4	B	Line Infantry					
Fußbrigade von Friederich	4	B	Line Infantry					
Fußbrigade von Monsbach	4	B	Line Infantry					
Hessen Artillerie Batteries	3		Field Artillery					

8.312 HQs

<u>Item</u>	<u>Contingent</u>	<u>Size</u>	<u>Item</u>	<u>Contingent</u>	<u>Size</u>
Army of the Pragmatic Sanction	Austrian	Grand Army HQ	Anglo-Hanoverian Corps	Brit/Hanover	Army HQ
Korps der Maas	Austrian	Army HQ	Column A	Brit/Hanover	Column HQ
Korpsen van de Schelde	Dutch	Army HQ	Column B-C	Dutch	Column HQ
			Column D	Austrian	Column HQ

8.313 Available Leaders

<u>Name</u>	<u>Rank</u>	<u>Notes</u>	<u>Name</u>	<u>Rank</u>	<u>Notes</u>
<i>British</i>					
H.R.H. William Duke of Cumberland	C		Feldmarshallieutenant Lallain	G	
Fieldmarshal Sir George Wade	M		Feldmarshallieutenant Prinz Sikorsky	G	
Fieldmarshal Lord Stair	M		Feldmarshallieutenant Mercy	G	
Lieutenant General the Earl of Albemarle	M	1746+	Feldmarshallieutenant Grune	G	1745+
Lieutenant General Ligonier	M		Feldmarshallieutenant Graf Salm	G	
Lieutenant General Hawley	G		Feldmarshallieutenant Baranyay	G	
Lieutenant General Campbell	G		Feldmarshallieutenant Bentheim	G	
Lieutenant General Dunmore	G		Feldmarshallieutenant Courrieres	G	
General of Cavalry Honeywood	G		Feldmarshallieutenant La Lippe	G	
<i>Hanoverian</i>					
Feldzugmeister Sommerfeld	M		Feldmarshallieutenant Trips	G	
General der Kavallerie Wendt	G		Feldmarshallieutenant Holly	G	
General der Kavallerie Birkenfeld	G		Feldmarshallieutenant Schwartzenberg	G	
Feldmarshallieutenant Subiron	G		Feldmarshallieutenant P. Kollowrath	G	
Feldmarshallieutenant Ilten	G		Feldmarshallieutenant Bärnklaus	G	
Feldmarshallieutenant Molcke	G	1745+	Feldmarshallieutenant Baron Kiseghheim	G	
Feldmarshallieutenant Drüchtleben	G		Feldmarshallieutenant Herzog Bournonville	G	
<i>Hessian‡</i>					
Prince Friederich von Hessen-Cassel	G	1745+	Feldmarshallieutenant Nava	G	
FML Prinz von Hessen-Phillipstahl	G		<i>Dutch</i>		
<i>Austrian</i>					
Großherzog Prinz Karl von Lothringen	C		Feldmarshal Prins van Waldeck	M	1745+
Feldmarshal Bathyani	M		Algemeen van Infanterie Cromström	M	
Feldmarshal Count Königsegge	M	1745+	Algemeen Colyear	M	
Feldmarshal Herzog von Aremburg	M		Algemeen van Cavallerie Ginckel	M	
Feldmarshal Traun	M		Prinz Mauritz von Nassau	G	
Feldzugmeister Browne	M		Luitenant Algemeen Brækel	G	1745+
Feldzugmeister Gaisruck	M		Luitenant Algemeen Cromelin	G	
Feldzugmeister Leopold Daun	M		Luitenant Algemeen Veltmann	G	
Feldzugmeister Wurmbrandt	M		Luitenant Algemeen Aylva	G	
Feldzugmeister Prinz Wolfenbüttel	M		Luitenant Algemeen Baron Dorth	G	
General der Artillerie Chanclos	M		Luitenant Algemeen Cønders	G	
General der Artillerie Claude Prince de Ligne	M		Luitenant Algemeen Smissært	G	
General der Artillerie Count von Kaunitz	M		Luitenant Algemeen van der Duyn	G	
General der Kavallerie Ferdinand Prince de Ligne	M		Luitenant Algemeen Lamöy	G	
General der Kavallerie C. Palffy	G		Luitenant Algemeen Maldeghem	G	
General der Infanterie Hohenembs	G		<i>Russian§</i>		
Bold names received with Charles of Lorraine's Army (<i>Ex. Rule 5.35, 6.33, 6.35</i>): <u>underlined</u> names are removed due to the <i>Prussia Attacks!</i> Strategic Event (6.34) & return only when Karl von Lothringen returns to play; substitutes of equal rank may be taken.					
§Received under <i>The Russians Are Coming!</i> Strategic Event (<i>Ex. Rule 5.7 & 6.43</i>)					
‡Available at all times, even if there are no Hessian forces in play.					

For every ten (10) British SPs in the BHG, one (1) British Leader must also be assigned to it. Dutch and Hessian Leaders are placed in England as directed by *Ex. Rules 5.521 and 5.613*, respectively.

8.32 Allied TAF – SPs

Prestige Penalties. For every 5 SPs not withdrawn as required, the Allied Side loses one (-1) PP. Auxiliaries and Leaders count as 1 SP each.

<u>Item</u>	<u>1744</u>	<u>1745</u>	<u>1746</u>	<u>1747+</u>	<u>1748+</u>	<u>DE</u>	<u>JR</u>	<u>P-A</u> ‡	<u>CLA</u>	<u>Specials</u>
<i>Austrian</i>										
Cuirassier	–	–	–	–	–				+3	
Dragoons	2	2	2	2	2			-2	+7/9‡	
Line Infantry	23	23	23	23	23			-14	+38/52‡	
Garrison	11	11	11	11	11				+14	
Field Artillery	3	3	6	6	6				+4	
<i>British</i>										
	(BHG)	(BHG)	(BHG)	(BHG)	(BHG)	BHG +20 SPs	BHG+40 SPs			
Guard Cavalry	2(1)	2(1)	2(1)	2(1)	2(1)					
Line Cavalry	9(12)	9(12)	10(12)	10(12)	10(12)					
Guard Infantry	3(4)	3(4)	3(4)	3(4)	3(4)					
Line Infantry	20(11)	20(11)	21(11)	21(11)	21(11)					
Field Artillery	3	3	3	3	3					
Siege Artillery	(2)	(2)	(2)	(2)	(2)					
<i>Hanoverian</i>										
Guard Cavalry	1	1	1	1	1					
Line Cavalry	12	12	12	12	12			-5	+5‡	
Guard Infantry	2	2	2	2	2			-2	+2‡	
Line Infantry	17	17	17	17	17			-12	+12‡	
Field Artillery	–	3	3	3	3			-3	+3‡	
<i>Dutch</i>										
Guard Cavalry	2	2	2	2	2					
Line Cavalry	16	16	16	16	16					
Guard Infantry	3	3	4	5	5					
Line Infantry	70	70	70	78	880					
Field Artillery	6*	6*	6*	6*	6*					
Siege Artillery	4*	4*	4*	4*	4*					
<i>Hessians (ER 5.61)</i>										
Line Cavalry	2	2	2	2	2				+2	RE 7.08
Guard Infantry	–	–	–	–	–				+3	
Line Infantry	7	7	7	7	7					+9
Field Artillery	2	2	2	2	2					+1
<i>Bavarians (ER 5.62)</i>										
Line Cavalry	–	–	2	2	2					
Line Infantry	–	–	8	8	8					
Field Artillery	–	–	1	1	1					
<i>Russians (ER 5.7)</i>										
Line Infantry										RAC 6.43
Field Artillery									+46	

Notes: BHG = value in brackets is British Home Garrison initial requirements; sum of British SPs is non-bracketed plus bracketed values.

Dutch Artillery “*” = SPs available through *Ex. Rule 5.55*. DE = *Descent on England* (6.25); JR = *Jacobite Rising* (6.26); P-A = *Prussia Attacks!* Strategic Event (6.34); CLA = *Charles of Lorraine’s Army* (*Ex. Rule 5.35*); RAC = *Russians are Coming!* SE (*Ex. Rule 6.43* – special entry rule 6.432)

‡ **Important.** In addition to the removals under *P-A!* all forces listed under *CLA* must be removed from play. Forces removed under the *P-A!* column are added to *CLA* OOB, as indicated by the dual numbers in certain entries. Note that the *Prussia Attacks!* SE may occur in any Turn but TAF adjustments are made during TAF.

Forces in the BHG are still “in play” and count for TAF limits. BHG increases (Minimum Security levels) under *DE* and *JR* SEs apply until the next TAF. At that time, if the Invasion is finished, the appropriate BGH Minimum Security level is halved (x1/2). During the subsequent TAF the BGH Minimum Security level is removed. A second Invasion immediately imposes the appropriate BGH Minimum Security level without reference to any earlier adjustments. Dutch and Hessian forces may be used to fulfil any BHG quota, including the standard (non-Invasion) one. Auxiliaries may be assigned at one (1) SP each.

8.33 Allied TAF – Auxiliaries

Prestige Penalties. For every 5 SPs not withdrawn as required, the Allied Side loses one (-1) PP. Auxiliaries and Leaders count as 1 SP each.

Item	Class	Received	Removed	Notes
<i>British</i>				
1 st – 2 nd Converged Grenadiers	Grenadier	Initial		
Royal Highland Regiment	Highlander	1745		
<i>Hanoverian</i>				
1 st Hannoveranen Zusammengelaufenes Grenadier Bn	Grenadier	Initial		
2 nd – 3 rd Hannoveranen Zuzammengelaufenes Grenadier Bataillions	Grenadier	Initial	Remove on P-A! SE	Add to CLA*
Hannoveranen Lief-Schutz-Grenadier Bataillon Zusammen	Horse Grenadier	Initial		
1 st – 2 nd Hannoveranen Lief Pferd Grenadier-Geschwaders Zn	Horse Grenadier	Initial		
Hannoveranen Pioneers & Sappers	Pioneers & Sappers	Initial		
<i>Dutch</i>				
1 st – 5 th Samenegekomen Bataljon van de Grenadier	Grenadier	Initial		
1 st – 3 rd Nederlandze Pionier	Pioneer*			Ex. Rule 5.55
1 st – 4 th Nederlandze Pontonier	Pontooneer*			Ex. Rule 5.55
1 st – 2 nd Nederlandze Sapper	Sapper*			Ex. Rule 5.55
Graf von Frangipani Hussars (Bavarian after 1747)	Hussar	1745		
<i>Austrian</i>				
Husaren Regiment Károlyi	Hussar	Initial		
Husaren Regiment Belezany	Hussar	Initial	1745	Add to CLA*
Husaren Regiment P. Esterházy	Hussar			CLA
Husaren Regiment Csaky	Hussar			CLA
Husaren Regiment Kálnoky	Hussar			CLA
Husaren Regiment Ghilányi	Hussar			CLA
Mechelin Ingenieur Brigade	Pioneers & Sappers	Initial		
Brussels Ingenieur Brigade	Pioneers & Sappers	Initial		
1 st Österreichisches Zusammengelaufenes Grenadier Bn	Grenadier	Initial		
2 nd – 4 th Österreichisches Zusammengelaufenes Grenadier Bns	Grenadier			CLA
Niederländische Frei-Compagnie Bethune	Foot Irregular	Initial		
Niederländische Frei-Compagnie Gauthoye	Foot Irregular	Initial		
Niederländische Frei-Compagnie Lebrunn	Foot Irregular	Initial		
Niederländische Frei-Compagnie Boucevier	Foot Irregular	Initial		
Niederländische Frei-Compagnie Humbert	Foot Irregular	Initial		
Niederländische Frei-Compagnie Jemeaux	Foot Irregular	Initial		
Niederländische Frei-Compagnie Jamar	Foot Irregular	Initial		
Niederländische Frei-Compagnie Le Pourcelet	Foot Irregular	Initial		
Niederländische Frei-Compagnie Pertuisseau	Foot Irregular	Initial		
Dragoner Frei-Regiment Graf de la Certa	Horse Irregular	Initial		
Niederländische Frei-Compagnie Dieudonne	Foot Irregular	Initial		
Niederländische Frei-Compagnie zu Pferd	Horse Irregular	Initial	1748	
1 st & 2 nd Bataillon Carlstädt Grenz Regiment Licanner	Irregular (Grenz)			CLA‡
3 rd Bataillon Carlstädt Grenz Regiment Licanner	Irregular (Grenz)			CLA
<i>Hessian</i>				
1 st – 2 nd Grobes Sackzeug Lief Grenadier-Bataillons Zusammen	Grenadier			Ex. Rule 5.61
3 rd Grobes Sackzeug Lief Grenadier-Bataillon Zusammen	Grenadier			RE 7.08
Grobes Sackzeug Lief Pferd Grenadier-Geschwader Zusammen	Horse Grenadier			RE 7.08
<i>Bavarian</i>				
Bayerischer Conv. Gren	Grenadier	1746		Ex. Rule 5.62
<i>Russian</i>				
1 st & 2 nd Tchougueivskii Cossacks	Cossack			SE RAC 6.43
1 st & 2 nd Foot Grenadier	Grenadier			
1 st & 2 nd Horse Grenadier	Horse Grenadier			

Notes:

CLA = Charles of Lorraine's Army (Ex. Rule 5.35); P-A! = Prussia Attacks! SE; RAC = Russians are Coming! SE (Ex. Rule 6.43)

‡Remain in play once received, even if CLA must be withdrawn

*Added to CLA OOB when "removed" (P-A! = Prussia Attacks! SE)

9.0 ALLIED SCENARIO SET UP BOOK

9.1 À BAS LES ROSBIFS!

The Campaign of 1744

Starting Forces

Within 2 hexes of Brussels (3 hexes S of Antwerp) but East of the Brussels Canal

Hanoverian

11 Infantry SPs, 6 Cavalry SPs
1 Guard Cavalry SP, 2 Guard Infantry SPs

Note: Guard units must be Hanoverian

Austrian

17 Infantry SPs, 2 Dragoon SPs
9 Garrison SPs
1st Hälfte-Brigade Niederländische Artillerie
(1 counter – 3 SPs)

Dutch

6 Infantry SPs & 3 Cavalry SPs

At Nieupoort (8 hexes W of Antwerp), Oostende (7 hexes W of Antwerp), Bruges (5 hexes W of Antwerp), and/or within 2 hexes of Hulst (2 hexes W of Antwerp) but North of the Scheldt River and South of the UP border.

British

20 Infantry SPs, 9 Cavalry SPs
2 Guard Cavalry SPs, 3 Guard Infantry SPs
Royal Artillery Regiment (1 counter – 3 SPs)

Note: Guard units must be British

Hanoverian

6 Infantry SPs

Within 6 hexes of Antwerp, Northeast of the Scheldt/Velpe Rivers and East of the Brussels Canal (can be North of the UP border).

Hanoverian

6 Cavalry SPs

Dutch

2 Guard Cavalry SPs, 12 Cavalry SPs
1 Guard Infantry SP, 24 Infantry SPs

In Garrison Anywhere within Luxembourg

Austrian

6 Infantry SPs
2 Garrison SPs

In Garrison Anywhere in UP

Dutch

1 Cavalry SP
19 Infantry SPs
2 Guard Infantry SPs

In Garrison in Any Barrier Forts

Dutch

21 Infantry SPs

Available Auxiliaries

Per 8.33

Available Leaders

Per 8.313

Placed on Map at Start

Aremberg

Free-Form Setup (SPs & Artillery)

British

20 Infantry SPs, 9 Cavalry SPs
2 Guard Cavalry SPs, 3 Guard Infantry SPs
Royal Artillery Regiment (1 counter – 3 SPs)

Hanoverian

17 Infantry SPs, 12 Cavalry SPs
1 Guard Cavalry SP, 2 Guard Infantry SPs

Austrians

23 Infantry SPs & 2 Dragoon SPs
11 Garrison SPs
1st Hälfte-Brigade Niederländische Artillerie
(1 counter – 3 SPs)

Dutch

2 Guard Cavalry SPs, 16 Cavalry SPs
3 Guard Infantry SPs, 70 Infantry SPs

Reinforcements

British Home Garrison (Ex. Rule 5.44)

1 British Guard Cavalry SP
12 Cavalry SPs
3 British Guard Infantry SPs
11 British Infantry SPs
Royal Siege Train (2 SPs)

Available through Ex. Rule 5.55

1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)
1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)
1st – 3rd Nederlandze Pionier Auxiliaries
1st – 4th Nederlandze Pontonier Auxiliaries
1st – 2nd Nederlandze Sapper Auxiliaries

9.2 SEE, NOW, THE CONO'RING HERO COMES

The Campaign of 1745

Starting Forces

At Brussels (3 hexes S of Antwerp)

British

17 Infantry SPs, 8 Cavalry SPs
2 Guard Cavalry SPs, 4 Guard Infantry SPs
Royal Artillery Regiment (1 counter – 3 SPs)

Hanoverian

1 Guard Cavalry SP
3 Infantry SPs, 6 Cavalry SPs
Hanoveranen Artillerie Regiment (1 counter – 3 SPs)

Dutch

1 Guard Cavalry SP, 9 Cavalry SPs,
3 Guard Infantry SPs, 14 Infantry SPs

Austrian

1st Hälfte-Brigade Austrian Niederländische Artillerie (1 unit)

In Garrison at Tournai (7 hexes SW of Antwerp)

Dutch

12 SPs (11 Infantry & 1 Cavalry)

**In Garrison at Mons (7 hexes SW of Antwerp),
Namur (6 hexes SE of Antwerp),
Ath (6 hexes SW of Antwerp),
and/or Charleroi (6 hexes S of Antwerp)**

British

12 Infantry SPs

Hanoverian

2 Infantry SPs

Austrian

4 Infantry SPs, 2 Garrison SPs

In Garrison Anywhere in UP

Dutch

7 Cavalry SPs
2 Guard Cavalry SP
20 Infantry SPs

In Garrison in Any Barrier Forts Not Controlled by French

Dutch

24 Infantry SPs

In Garrison Anywhere within Luxembourg

Austrian

3 Infantry SPs, 1 Garrison SP

Available Auxiliaries

Per 8.33 amended as follows:

Dutch Add

Graf von Frangipani Hussars (Bavarian)

Austrian Add

1st – 2nd Bataillons Carlstädt Grenz Regiment Licanner
1st Bataillon Warasdin Grenz Regiment Creuzter
1st Bataillon Warasdin Grenz Regiment St. Georger

Austrian Do Not Use

Husaren Regiment Belezany

British Add

43rd Royal Highland Regiment The Black Watch (*Ex. Rule 5.43*)

Hanoverian Do Not Use

2nd – 3rd Hanoveranen Zusammengelaufenes Grenadier Bn
Hanoveranen Lief-Schutz-Grenadier Bataillon Zusammen

Available Leaders

Per 8.313

Place on Map at Start

Cumberland

Waldeck

Königsseege

Dorth – *commanding Garrison at Tournai*

Free-Form Setup (SPs & Artillery)

British

29 Infantry SPs, 8 Cavalry SPs
2 Guard Cavalry SPs, 4 Guard Infantry SPs
Royal Artillery Regiment (1 counter – 3 SPs)

Hanoverian

5 Infantry SPs, 6 Cavalry SPs
1 Guard Cavalry SP
Hanoveranen Artillerie Regiment (1 counter – 3 SPs)

Austrians

7 Infantry SPs
3 Garrison SPs
1st Hälfte-Brigade Niederländische Artillerie
(1 counter – 3 SPs)

Dutch

2 Guard Cavalry SPs, 17 Cavalry SPs
3 Guard Infantry SPs, 67 Infantry SPs

Reinforcements

British Home Garrison (Ex. Rule 5.44)

1 British Guard Cavalry SP
13 Cavalry SPs
3 British Guard Infantry SPs
12 British Infantry SPs
Royal Siege Train (2 SPs)

Available through Ex. Rule 5.55

1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)
1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)
1st – 3rd Nederlandze Pionier Auxiliaries
1st – 4th Nederlandze Pontonier Auxiliaries
1st – 2nd Nederlandze Sapper Auxiliaries

Hessians (Ex. Rule 5.61)

Note: Random Event 7.08 required for Additional Hessian Forces

9.3 COUSIN

“Some People Call Me ‘Maurice’” The Campaign of 1746

Starting Forces

At Malines (2 hexes SE of Antwerp)

(The “main” Allied Army)

Hanoverian

2 Infantry SPs

Hannoveranen Artillerie Regiment (1 counter – 3 SPs)

Hessian

2 Cavalry SPs

Dutch

2 Guard Cavalry SPs, 2 Guard Infantry SPs

10 Cavalry SPs, 14 Infantry SPs

Austrian

1st – 2nd Hälfte-Brigades Niederländische Artillerie
(2 counter – 3 SPs each)

In Garrison at Brussels (3 hexes S of Antwerp)

Dutch

1 Guard Infantry SP

16 Infantry SPs

3 Cavalry SPs

In Garrison at Mons (7 hexes S of Antwerp)

(& St. Guilain)

Austrian

4 Garrison SPs

Dutch

6 Infantry SPs & 1 Cavalry SP

In Garrison at Antwerp (Artillery may be Formed as units)

Austrian

4 Garrison SPs

British

3 Cavalry SPs, 2 Infantry SPs

Royal Artillery Regiment (1 counter – 3 SPs)

Royal Siege Train (2 SPs)

Hanoverian

3 Infantry SPs

In Garrison at Charleroi (6 hexes S of Antwerp)

Austrian

1 Garrison SP

Dutch

3 Infantry SPs

At Vilvorden (2 hexes S of Antwerp)

In Garrison

Hessian

1 Infantry SP

As Units

Dutch

1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)

1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)

Hessian

Hessen Artillerie Batteries (2 SPs)

In Garrison at Louvain (3 hexes S of Antwerp)

Dutch

8 Infantry SPs & 1 Cavalry SP

In Garrison at Namur (6 hexes S of Antwerp)

Dutch

1 Infantry SP

At or within 2 hexes of Breda (3 hexes NE of Antwerp)

British

3 Cavalry SPs

Hanoverian

1 Guard Cavalry SP, 5 Cavalry SPs

In Garrison in Any Friendly Hex in the UP

Dutch

3 Cavalry SPs, 17 Infantry SPs

Available Auxiliaries

Per 8.33

Dutch Add

Graf von Frangipani Hussars (Bavarian)

Dutch Released (Ex. Rule 5.55)

1st – 3rd Nederlandze Pionier Auxiliaries

1st – 4th Nederlandze Pontonier Auxiliaries

1st – 2nd Nederlandze Sapper Auxiliaries

Austrian Add

1st – 2nd Bataillons Carlstädt Grenz Regiment Licanner

1st Bataillon Warasdin Grenz Regiment Creuzter

1st Bataillon Warasdin Grenz Regiment St. Georger

Austrian Do Not Use

Husaren Regiment Belezany

British

NONE

Hanoverian Do Not Use

2nd – 3rd Hannoveranen Zusammengelaufenes Grenadier Bn

Hannoveranen Lief-Schutz-Grenadier Bataillon Zusammen

Hessian

1st – 2nd Grobes Sackzeug Lief Grenadier-Bataillons Zusammen

Available Leaders

Per 8.313

Note: Hessian Leaders are available

Free-Form Setup (SPs & Artillery)

British

5 Infantry SPs, 6 Cavalry SPs

2 Guard Cavalry SPs, 4 Guard Infantry SPs

Royal Artillery Regiment (1 counter – 3 SPs)

Royal Siege Train (2 SPs)

Hanoverian

5 Infantry SPs, 5 Cavalry SPs

1 Guard Cavalry SP

Hannoveranen Artillerie Regiment (1 counter – 3 SPs)

Hessian

1 Infantry SP, 2 Cavalry SPs
Hessen Artillerie Batteries unit (2 SPs)

Austrians

9 Garrison SPs
1st – 2nd Hälfte-Brigades Niederländische Artillerie
(2 counters – 3 SPs each)

Dutch

2 Guard Cavalry SPs, 18 Cavalry SPs
3 Guard Infantry SPs, 65 Infantry SPs
1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)
1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)

Reinforcements

Charles of Lorraine's Army (Ex. Rule 5.35)

Important: the special *CLA* column on TAFT 8.32 is the nominal reference for this force. However, due to alterations in composition that have occurred before the date of this scenario, use the following OOB instead:

SPs & Units

Austrian

7 Dragoon SPs, 3 Cuirassier SPs
65 Infantry SPs
1st & 2nd Hälfte-Brigades Deutsches-Feldartillerie
(2 counters – 2 SPs each)

Hanoverian

1 Guard Cavalry SP, 4 Cavalry SPs
2 Guard Infantry SPs, 10 Infantry SPs

Hessian

3 Guard Infantry SPs

Auxiliaries

3rd Bataillon Carlstädt Grenz Regiment Licanner
2nd – 4th Österreichisches Zusammengelaufenes Grenadier Bns
Husaren Regiment P. Esterházy
Husaren Regiment Csaky
Husaren Regiment Belezany
Husaren Regiment Kálnoky
Husaren Regiment Ghilányi
2nd – 3rd Hannoveranen Zusammengelaufenes Grenadier Bn
Hannoveranen Lief-Schutz-Grenadier Bataillon Zusammen

Leaders

Use 8.313: **bold** type names as noted therein

British Home Garrison (Ex. Rule 5.44)

British

1 British Guard Cavalry SP
15 Cavalry SPs
7 British Guard Infantry SPs
32 British Infantry SPs

Hessian

6 Infantry SPs

Hessians (Ex. Rule 5.61)

Note: Basic Hessians available & listed above. Random Event 7.08 required for Additional Hessian Forces.

9.4 LE JEU PAR-DESSUS

“End Game”

The Campaign of 1747

Starting Forces

In Garrison at Sluys (5 hexes W of Antwerp)

Dutch

3 Infantry SPs

In Garrison at Aardenburg (4 hexes W of Antwerp)

Dutch

2 Infantry SPs

Within 2 Hexes W of Antwerp (Fortified Area W of Hulst)

Dutch

1 Infantry SP

In Garrison at Hulst (2 hexes W of Antwerp)

Dutch

10 Infantry SPs, 2 Cavalry SPs

British

1 Infantry SP

In Garrison at Bergen op Zoom (2 hexes NW of Antwerp)

Dutch

9 Infantry SPs

In Garrison at Maastricht (6 hexes SE of Antwerp)

Dutch

1 Cavalry SP, 12 Infantry SPs

Austrian

3 Dragoon SPs, 3 Infantry SPs
7 Garrison SPs

Within 2 hexes of Breda (3 hexes NE of Antwerp)

(Main Allied Army)

British

4 Cavalry SPs, 10 Infantry SPs
Royal Artillery Regiment (1 counter – 3 SPs)

Hanoverian

1 Gd Cavalry SP, 2 Gd Infantry SPs
9 Cavalry SPs, 15 Infantry SPs
Hannoveranen Artillerie Regiment (1 counter – 3 SPs)

Hessian

2 Cavalry SPs, 7 Infantry SPs
3 Guard Infantry SPs
Hessen Artillerie Batteries unit (2 SPs)

Austrian

3 Dragoon SPs, 4 Cuirassier SPs,
41 Infantry SPs
17 Garrison SPs
1st – 2nd Hälfte-Brigades Niederländische Artillerie
(2 counters – 3 SPs each)

Dutch

2 Gd Cavalry SPs, 5 Gd Infantry
8 Cavalry SPs, 20 Infantry SPs
1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)
1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)

Available Auxiliaries

Per 8.33 adjusted as follows:

Dutch Add

Graf von Frangipani Hussars (Bavarian)

Dutch Released (Ex. Rule 5.55)

1st – 3rd Nederlandze Pionier Auxiliaries

1st – 4th Nederlandze Pontonier Auxiliaries

1st – 2nd Nederlandze Sapper Auxiliaries

British Only Use

1st Converged Grenadiers

43rd Royal Highland Regiment The Black Watch (*Ex. Rule 5.43*)

Austrian Add

2nd – 4th Österreichisches Zusammengelaufenes Grenadier Bn

1st – 2nd Bataillons Carlstädt Grenz Regiment Licanner

1st Bataillon Warasdin Grenz Regiment Creuzter

1st Bataillon Warasdin Grenz Regiment St. Georger

Austrian Do Not Use

Husaren Regiment Belezany

Hanoverian Do Not Use

Hannoveranen Pioneers & Sappers

Available Leaders

Per 8.313

Place on Map at Start

Cumberland

Waldeck

Ligonier

Free-Form Allied Setup (SPs & Artillery)

British

11 Infantry SPs, 4 Cavalry SPs

Royal Artillery Regiment (1 counter – 3 SPs)

Hanoverian

15 Infantry SPs, 9 Cavalry SPs

1 Guard Cavalry SP, 2 Guard Infantry SPs

Hannoveranen Artillerie Regiment (1 counter – 3 SPs)

Hessian

7 Infantry SPs, 2 Cavalry SPs

3 Guard Infantry SPs

Hessen Artillerie Batteries unit (2 SPs)

Austrians

6 Dragoon SPs, 4 Cuirassier SPs

42 Infantry SPs

24 Garrison SPs

1st – 2nd Hälfte-Brigades Niederländische Artillerie
(2 counters – 3 SPs each)

Dutch

2 Guard Cavalry SPs, 10 Cavalry SPs

5 Guard Infantry SPs, 59 Infantry SPs

1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)

1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)

Reinforcements

British Home Garrison (Ex. Rule 5.44)

1 British Guard Cavalry SP

17 Cavalry SPs

7 British Guard Infantry SPs

26 British Infantry SPs

Royal Siege Train (2 SPs)

Additional Hessians per 8.32 Special column of the TAFT & Random Event Ex. Rule 7.08

Extra Dutch Levies – August-September Turn

Anywhere within the UP

7 Infantry SPs

Bavarians – June-July Turn

At Maastricht

8 Infantry SPs

2 Cavalry SPs

1 Pfalz Artillery Battery (with unit)

9.5 BARGAINING CHIP

The War of the Austrian Succession in Flanders Grand Campaign 1744-1748

Starting Forces

Within 2 hexes of Brussels (3 hexes S of Antwerp) but East of the Brussels Canal

Hanoverian

11 Infantry SPs, 6 Cavalry SPs

1 Guard Cavalry SP, 2 Guard Infantry SPs

Note: Guard units must be Hanoverian

Austrian

17 Infantry SPs, 2 Dragoon SPs

9 Garrison SPs

1st Hälfte-Brigade Niederländische Artillerie
(1 counter – 3 SPs)

Dutch

6 Infantry SPs & 3 Cavalry SPs

At Nieupoort (8 hexes W of Antwerp),

Oostende (7 hexes W of Antwerp),

Bruges (5 hexes W of Antwerp),

and/or within 2 hexes of Hulst (2 hexes W of Antwerp)

but North of the Scheldt River and South of the UP border.

British

20 Infantry SPs, 9 Cavalry SPs

2 Guard Cavalry SPs, 3 Guard Infantry SPs

Royal Artillery Regiment (1 counter – 3 SPs)

Note: Guard units must be British

Hanoverian

6 Infantry SPs

Within 6 hexes of Antwerp, Northeast of the Scheldt/Velpse Rivers and East of the Brussels Canal (can be North of the UP border).

Hanoverian

6 Cavalry SPs

Dutch

2 Guard Cavalry SPs, 12 Cavalry SPs

1 Guard Infantry SP, 24 Infantry SPs

In Garrison Anywhere within Luxembourg

Austrian

6 Infantry SPs
2 Garrison SPs

In Garrison Anywhere in UP

Dutch

1 Cavalry SP
19 Infantry SPs
2 Guard Infantry SPs

In Garrison in Any Barrier Forts

Dutch

21 Infantry SPs

Available Auxiliaries

Per 8.33

Available Leaders

Per 8.313

Placed on Map at Start

Aremberg

Free-Form Setup (SPs & Artillery)

British

20 Infantry SPs, 9 Cavalry SPs
2 Guard Cavalry SPs, 3 Guard Infantry SPs
Royal Artillery Regiment (1 counter – 3 SPs)

Hanoverian

17 Infantry SPs, 12 Cavalry SPs
1 Guard Cavalry SP, 2 Guard Infantry SPs

Austrians

23 Infantry SPs & 2 Dragoon SPs
11 Garrison SPs
1st Hälfte-Brigade Niederländische Artillerie
(1 counter – 3 SPs)

Dutch

2 Guard Cavalry SPs, 16 Cavalry SPs
3 Guard Infantry SPs, 70 Infantry SPs

Reinforcements

SPs & Auxiliaries per 8.32 & 8.33 respectively

British Home Garrison (Ex. Rule 5.44)

Available through Ex. Rule 5.55

1st – 2nd Nederlandze Belerings-Artillerie Bataljon (2 SPs each)
1st – 2nd Nederlandze Gebiedsartillerie Bataljon (3 SPs each)
1st – 3rd Nederlandze Pionier Auxiliaries
1st – 4th Nederlandze Pontonier Auxiliaries
1st – 2nd Nederlandze Sapper Auxiliaries

Hessians (Ex. Rule 5.61)

Bavarians (Ex. Rule 5.62)

Charles of Lorraine's Army (Ex. Rule 5.35)

Prussia Attacks! Withdrawals (Ex. Rule 6.34)